cole

Access Compliance Report Public Rights-of-Way (Curb Ramps)



Intersection ID: 31549	Main Street: CROSS_ST			Cross Street: RED_SHED_LN				Location:	SE
ADA ID: 28D35A6055DC	Ramp Type: PerpDiag			Initial Pass/Fail: Fail Overall Compliance: No				o Severity Score:	25
Codes/Mitigation Info/Possible Solution				Field Measurements/Component Compliance					
		Possible Solutions:		Compliance Description		Data Compliance Description		Data	
	Bull	Remove & Replace Curb Ram	p With	N/A	Ramp Length (in)	48.0	No	Ramp Slope (%)	9.2
		Two New Directional Ramps of	•	Yes	Ramp Width (in)	48.0	No	Ramp XSlope (%)	5.6
		Equivalent.		N/A	Flare Type LT	N/A	N/A	Flare Type RT	N/A
				N/A	Flare Slope LT (%)	N/A	N/A	Flare Slope RT (%)	N/A
100				N/A	Flare Traversable LT?	N/A	N/A	Flare Traversable RT?	N/A
STED STED				N/A	Landing Length (in)	N/A	N/A	DWS Provided?	N/A
A AN A BEERE		Surveyor Notes:		N/A	Landing Width (in)	N/A	N/A	DWS Contrast?	N/A
Be and		N/A		N/A	Landing Slope (%)	N/A	N/A	DWS Length (in)	N/A
6 12				N/A	Landing X Slope (%)	N/A	N/A	DWS Full Width?	N/A
			N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A	
			N/A	Shared Landing?	N/A				
	til 5	PROW/ADA:		N/A	Gutter Ponding?	N/A	N/A	Gutter Slope (%)	N/A
		Not Found, R304.2.2, R304.5.3	8	N/A	Gutter Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A
				N/A	Painted X Walk1?	No	N/A	Painted X Walk2?	No
					X Walk 1 Direction	To N		X Walk 2 Direction	To W
				N/A	X Walk 1 Width (in)	N/A	N/A	X Walk 2 Width (in)	N/A
Street 1 Name REI	D SHED LN	-			X Walk 1 Slope (%)	1.1		X Walk 2 Slope (%)	6.8
Stop Condition-Street 2	StopSign				X Walk 1 X Slope (%)	3.6		X Walk 2 X Slope (%)	0.7
Street 2 Name	CROSS ST			N/A	Ramp inside XWalk1?	N/A	N/A	Ramp inside XWalk2?	N/A
Stop Condition-Street 1	None				Road Slope (%)	2.3	N/A	Clear Space?	N/A
					Road X Slope (%)	3.1	N/A	Clear Space to XWalk (in)	N/A
				N/A	Any Obstructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A
		Total Cost: \$	3200.00		Obstruction Type			Storm Grate/Utility Type	
						N/A			N/A

Yes Surface Condition? (G/P)

Good





