

## Access Compliance Report Public Rights-of-Way (Curb Ramps)



Intersection ID: 23662 Main Street: CARMEL_RD Cross Street:					t: RED_OAK_LN			Location:	NE
ADA ID: 2924BAFB0EA1	Ramp Type: PerpDiag			Initial Pass/Fail: Fail Overall Compliance: No				12.5	
Codes/Mitigation Info/Possible Solution				Field Measurements/Component Compliance					
	is is it is	Possible Solutions:		Compliance Description		Data Compliance Description			Data
		Remove & Replace Curb Ramp	Nith	N/A	Ramp Length (in)	59.0	Yes	Ramp Slope (%)	7.0
		Two New Directional Ramps or Equivalent.		Yes	Ramp Width (in)	59.0	No	Ramp XSlope (%)	6.6
				N/A	Flare Type LT	N/A	N/A	Flare Type RT	N/A
				N/A	Flare Slope LT (%)	N/A	N/A	Flare Slope RT (%)	N/A
1 Destate Part				N/A	Flare Traversable LT?	N/A	N/A	Flare Traversable RT?	N/A
				N/A	Landing Length (in)	N/A	N/A	DWS Provided?	N/A
		Surveyor Notes:		N/A	Landing Width (in)	N/A	N/A	DWS Contrast?	N/A
<b>E</b>		N/A		N/A	Landing Slope (%)	N/A	N/A	DWS Length (in)	N/A
				N/A	Landing X Slope (%)	N/A	N/A	DWS Full Width?	N/A
NHO OAK LN (9)				N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A
				N/A	Shared Landing?	N/A			
- Alexandre - Alexandre -		PROW/ADA:		N/A	Gutter Ponding?	N/A	N/A	Gutter Slope (%)	N/A
Section and and		Not Found, R304.5.3		N/A	Gutter Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A
	1 14 16			N/A	Painted X Walk1?	No	N/A	Painted X Walk2?	No
	1 100				X Walk 1 Direction	To S		X Walk 2 Direction	To E
	12. 23			N/A	X Walk 1 Width (in)	N/A	N/A	X Walk 2 Width (in)	N/A
Street 1 Name	RED OAK LN				X Walk 1 Slope (%)	3.8		X Walk 2 Slope (%)	9.2
Stop Condition-Street 2	StopSign				X Walk 1 X Slope (%)	5.9		X Walk 2 X Slope (%)	1.7
Street 2 Name	CARMEL RD			N/A	Ramp inside XWalk1?	N/A	N/A	Ramp inside XWalk2?	N/A
Stop Condition-Street 1	None				Road Slope (%)	4.3	N/A	Clear Space?	N/A
					Road X Slope (%)	5.7	N/A	Clear Space to XWalk (in)	N/A
				N/A	Any Obstructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A
		Total Cost: \$	3200.00		Obstruction Type			Storm Grate/Utility Type	
						N/A			N/A
							Yes	Surface Condition? (G/P)	Good





