

Access Compliance Report Public Rights-of-Way (Curb Ramps)



Intersection ID: 11330	Main St	reet: FLAMINGO_AV	Cross	Street:	PALM_AV	Location:	SE		
ADA ID: 5128FC1A0A76	76 Ramp Type: Perp			Initial Pass/Fail: Fail Overall Compliance: No				o Severity Score:	21.25
Codes/Mitigation Info/Possible Solution				Field Measurements/Component Compliance					
	XIN FA	Possible Solutions:		-				mpliance Description	
		Remove & Replace Entire Ran	מו.	N/A	Ramp Length (in)	67.5	Yes	Ramp Slope (%)	5.6
The second se			F.	No	Ramp Width (in)	40.0	No	Ramp XSlope (%)	6.9
Contra Para and	1.0			N/A	Flare Type LT	N/A	N/A	Flare Type RT	N/A
				N/A	Flare Slope LT (%)	N/A	N/A	Flare Slope RT (%)	N/A
				N/A	Flare Traversable LT?	N/A	N/A	Flare Traversable RT?	N/A
		<i>E</i>		N/A	Landing Length (in)	N/A	N/A	DWS Provided?	N/A
PALM AV		Surveyor Notes:		N/A	Landing Width (in)	N/A	N/A	DWS Contrast?	N/A
		N/A		N/A	Landing Slope (%)	N/A	N/A	DWS Length (in)	N/A
	Dalard at			N/A	Landing X Slope (%)	N/A	N/A	DWS Full Width?	N/A
				N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A
	a los u	2		N/A	Shared Landing?	N/A			
the state of the state	present and a second	PROW/ADA:		N/A	Gutter Ponding?	N/A	N/A	Gutter Slope (%)	N/A
the All and		Not Found, R304.5.1, R304.5.3	3	N/A	Gutter Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A
To prove State	111			N/A	Painted X Walk1?	No	N/A	Painted X Walk2?	N/A
					X Walk 1 Direction	To N		X Walk 2 Direction	N/A
		3		N/A	X Walk 1 Width (in)	N/A	N/A	X Walk 2 Width (in)	N/A
Street 1 Name	PALM AV	-			X Walk 1 Slope (%)	5.0		X Walk 2 Slope (%)	N/A
Stop Condition-Street 2	None				X Walk 1 X Slope (%)	4.0		X Walk 2 X Slope (%)	N/A
Street 2 Name	N/A			N/A	Ramp inside XWalk1?	N/A	N/A	Ramp inside XWalk2?	N/A
Stop Condition-Street 1	N/A				Road Slope (%)	N/A	N/A	Clear Space?	N/A
					Road X Slope (%)	N/A	N/A	Clear Space to XWalk (in)	N/A
				N/A	Any Obstructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A
		Total Cost: \$	1850.00		Obstruction Type			Storm Grate/Utility Type	
						N/A			N/A

es Surface Condition? (G/P)

Good

