

## Access Compliance Report Public Rights-of-Way (Curb Ramps)



N/A

Curb Slope (%)

0.2

Intersection ID: 21496 Main Street: SOUTH_BV					STARMOUNT COVE	Location:	NE		
				Cross Street: STARMOUNT_COVE_LN					
ADA ID: 5B69DD645F89 Ramp Type: ParaDiag			Initial	Initial Pass/Fail: Fail Overall Compliance: No				o Severity Score:	13.75
Codes/Mitigation Info/Possible Solution				Field Measurements/Component Compliance					
書「「「「「」」		Possible Solutions:		Compliance Description		Data	ata Compliance Description		Data
	CALL STARMOUNT COVE LIN	Remove & Replace Curb Ramp	o With	N/A	Ramp Length LT (in)	70.0	N/A	Ramp Length RT (in)	37.0
		Two New Directional Ramps of	r	Yes	Ramp Width LT (in)	60.0	Yes	Ramp Width RT (in)	58.0
		Equivalent.		No	Ramp Slope LT (%)	8.8	Yes	Ramp Slope RT (%)	7.6
				No	Ramp XSlope LT (%)	2.1	Yes	Ramp XSlope RT (%)	1.1
				N/A	Landing Length (in)	N/A	N/A	DWS Provided?	N/A
				N/A	Landing Width (in)	N/A	N/A	DWS Contrast?	N/A
		Surveyor Notes:		N/A	Landing Slope (%)	N/A	N/A	DWS Length (in)	N/A
		N/A		N/A	Landing X Slope (%)	N/A	N/A	DWS Full Width?	N/A
				N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A
		3		N/A	Shared Landing?	N/A			
	I CAS PUTRI LA			N/A	Gutter Ponding?	N/A	N/A	Gutter Slope (%)	N/A
	1 BUR CLUB	PROW/ADA:		N/A	Gutter Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A
		R304.3.2, R304.5.3		N/A	Painted X Walk1?	No	N/A	Painted X Walk2?	No
					X Walk 1 Direction	To W		X Walk 2 Direction	To SE
				N/A	X Walk 1 Width (in)	N/A	N/A	X Walk 2 Width (in)	N/A
					X Walk 1 Slope (%)	3.4		X Walk 2 Slope (%)	0.3
Street 1 Name	SOUTH BV				X Walk 1 X Slope (%)	2.1		X Walk 2 X Slope (%)	4.2
Stop Condition-Street 1	None			N/A	Ramp inside XWalk1?	N/A	N/A	Ramp inside XWalk2?	N/A
Street 2 Name	STARMOUNT COVE LN				Road Slope (%)	4.0	N/A	Clear Space?	N/A
Stop Condition-Street 2	StopSign				Road X Slope (%)	2.3	N/A	Clear Space to XWalk (in)	N/A
				N/A	Any Obstructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A
					Obstruction Type			Storm Grate/Utility Type	
		Total Cost: \$	3200.00			N/A			N/A
							Yes	Surface Condition? (G/P)	Good

