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Access Compliance Report Public Rights-of-Way (Curb Ramps)



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Intersection ID: 30487	Main Str	Main Street: BEDDINGFIELD_DR			EBULLIENT_ST	Location:	NW			
ADA ID: 78843D73AF26	Ramp Ty	Ramp Type: PerpDiag			Initial Pass/Fail: Fail Overall Compliance: No				48.75	
Codes/Mitigation Info/Possible Solution					Field Measurements/Component Compliance					
		Possible Solutions:		Compliance Description			Data Compliance Description			
		Remove & Replace Curb Ramp V	Nith	N/A	Ramp Length (in)	82.0	No	Ramp Slope (%)	10.7	
		Two New Directional Ramps or		No	Ramp Width (in)	31.0	No	Ramp XSlope (%)	3.1	
		Equivalent.		N/A	Flare Type LT	N/A	N/A	Flare Type RT	N/A	
				N/A	Flare Slope LT (%)	N/A	N/A	Flare Slope RT (%)	N/A	
A FRAM				N/A	Flare Traversable LT?	N/A	N/A	Flare Traversable RT?	N/A	
				N/A	Landing Length (in)	N/A	N/A	DWS Provided?	N/A	
100 100		Surveyor Notes:		N/A	Landing Width (in)	N/A	N/A	DWS Contrast?	N/A	
BEDDING		N/A		N/A	Landing Slope (%)	N/A	N/A	DWS Length (in)	N/A	
E. S.				N/A	Landing X Slope (%)	N/A	N/A	DWS Full Width?	N/A	
				N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A	
	<u>6.</u>	-		N/A	Shared Landing?	N/A				
		PROW/ADA:		N/A	Gutter Ponding?	N/A	N/A	Gutter Slope (%)	N/A	
	The AL	R304.5.1, R304.2.2, R304.5.3		N/A	Gutter Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A	
here a the	MAT MAL			N/A	Painted X Walk1?	No	N/A	Painted X Walk2?	No	
					X Walk 1 Direction	To SW		X Walk 2 Direction	To SE	
1 the an				N/A	X Walk 1 Width (in)	N/A	N/A	X Walk 2 Width (in)	N/A	
Street 1 Name	BEDDINGFIELD DR	-			X Walk 1 Slope (%)	4.5		X Walk 2 Slope (%)	4.6	
Stop Condition-Street 2	None				X Walk 1 X Slope (%)	3.5		X Walk 2 X Slope (%)	0.3	
Street 2 Name	EBULLIENT ST			N/A	Ramp inside XWalk1?	N/A	N/A	Ramp inside XWalk2?	N/A	
Stop Condition-Street 1	StopSign				Road Slope (%)	2.4	N/A	Clear Space?	N/A	
					Road X Slope (%)	5.4	N/A	Clear Space to XWalk (in)	N/A	
				N/A	Any Obstructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A	
		Total Cost: \$	3200.00		Obstruction Type			Storm Grate/Utility Type		
						N/A			N/A	

s Surface Condition? (G/P)

Good

