cole

Access Compliance Report Public Rights-of-Way (Curb Ramps)



Intersection ID: 3123	Main Street: GROSBEAK_LN			Cross Street: LITTLE_STONEY_CT				Location:	SW
ADA ID: 7B53B3D62656	DA ID: 7B53B3D62656 Ramp Type: Perp			Initial Pass/Fail: Fail Overall Compliance: No				o Severity Score:	25
Codes/Mitigation Info/Possible Solution			Field Measurements/Component Compliance						
		Possible Solutions:	Compliance Description			Data	Data Compliance Description		
	RID.	Remove & Replace Entire Ramp	N/A	Ramp	Length (in)	51.0	Yes	Ramp Slope (%)	5.5
			Yes	Ramp	Width (in)	48.0	No	Ramp XSlope (%)	9.3
			N/A	Flare 1	Type LT	N/A	N/A	Flare Type RT	N/A
			N/A	Flare S	Slope LT (%)	N/A	N/A	Flare Slope RT (%)	N/A
			N/A	Flare T	raversable LT?	N/A	N/A	Flare Traversable RT?	N/A
		-	N/A	Landin	g Length (in)	N/A	N/A	DWS Provided?	N/A
GROSBEAK LIN T		Surveyor Notes:	N/A	Landin	g Width (in)	N/A	N/A	DWS Contrast?	N/A
6. ()	1 Call	N/A	N/A	Landin	g Slope (%)	N/A	N/A	DWS Length (in)	N/A
	Carlos L		N/A	Landin	g X Slope (%)	N/A	N/A	DWS Full Width?	N/A
A Designed and the second	AT LOUN		N/A	Landin	g Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A
		1	N/A	Shared	Landing?	N/A			
	A THE A	PROW/ADA:	N/A	Gutter	Ponding?	N/A	N/A	Gutter Slope (%)	N/A
	A Local March	Not Found, R304.5.3	N/A	Gutter	Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A
A CARLEN IN THE SECTION	ALC: N	·····	N/A	Painte	d X Walk1?	No	N/A	Painted X Walk2?	N/A
	2		X Walk	1 Direction	To N		X Walk 2 Direction	N/A	
			N/A	X Walk	: 1 Width (in)	N/A	N/A	X Walk 2 Width (in)	N/A
Street 1 Name GI	ROSBEAK LN			X Walk	: 1 Slope (%)	5.6		X Walk 2 Slope (%)	N/A
Stop Condition-Street 2	None			X Walk	1 X Slope (%)	10.6		X Walk 2 X Slope (%)	N/A
Street 2 Name	N/A		N/A	Ramp	inside XWalk1?	N/A	N/A	Ramp inside XWalk2?	N/A
Stop Condition-Street 1	N/A			Road S	Slope (%)	N/A	N/A	Clear Space?	N/A
				Road >	(Slope (%)	N/A	N/A	Clear Space to XWalk (in)	N/A
			N/A	Any Ol	ostructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A
		Total Cost: \$ 1	850.00	Obstru	ction Type			Storm Grate/Utility Type	
						N/A			N/A

Yes Surface Condition? (G/P)

Good

