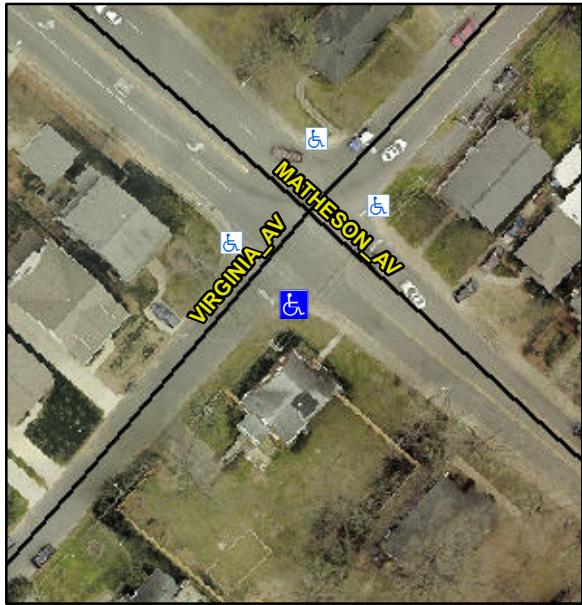


Access Compliance Report

Public Rights-of-Way

(Curb Ramps)

Intersection ID: 11148	Main Street: MATHESON_AV	Cross Street: VIRGINIA_AV	Location: S
ADA ID: 7FFBE6499F77	Ramp Type: PerpDiag	Initial Pass/Fail: Fail	Overall Compliance: No
			Severity Score: 21.25

Codes/Mitigation Info/Possible Solution			Field Measurements/Component Compliance					
	Possible Solutions:		Compliance	Description	Data	Compliance	Description	Data
	Remove & Replace Curb Ramp With Two New Directional Ramps or Equivalent.		N/A	Ramp Length (in)	60.5	Yes	Ramp Slope (%)	7.6
			No	Ramp Width (in)	41.0	No	Ramp XSlope (%)	5.2
			N/A	Flare Type LT	N/A	N/A	Flare Type RT	N/A
			N/A	Flare Slope LT (%)	N/A	N/A	Flare Slope RT (%)	N/A
			N/A	Flare Traversable LT?	N/A	N/A	Flare Traversable RT?	N/A
			N/A	Landing Length (in)	N/A	N/A	DWS Provided?	N/A
			N/A	Landing Width (in)	N/A	N/A	DWS Contrast?	N/A
			N/A	Landing Slope (%)	N/A	N/A	DWS Length (in)	N/A
			N/A	Landing X Slope (%)	N/A	N/A	DWS Full Width?	N/A
Surveyor Notes:		N/A	N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A
PROW/ADA:		Not Found, R304.5.1, R304.5.3	N/A	Shared Landing?	N/A			
			N/A	Gutter Ponding?	N/A	N/A	Gutter Slope (%)	N/A
			N/A	Gutter Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A
			N/A	Painted X Walk1?	No	N/A	Painted X Walk2?	No
				X Walk 1 Direction	To NE		X Walk 2 Direction	To NW
			N/A	X Walk 1 Width (in)	N/A	N/A	X Walk 2 Width (in)	N/A
				X Walk 1 Slope (%)	1.6		X Walk 2 Slope (%)	2.6
				X Walk 1 X Slope (%)	3.9		X Walk 2 X Slope (%)	3.6
			N/A	Ramp inside XWalk1?	N/A	N/A	Ramp inside XWalk2?	N/A
				Road Slope (%)	3.3	N/A	Clear Space?	N/A
				Road X Slope (%)	0.4	N/A	Clear Space to XWalk (in)	N/A
			N/A	Any Obstructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A
				Obstruction Type			Storm Grate/Utility Type	
					N/A			N/A
						Yes	Surface Condition? (G/P)	Good
Street 1 Name		MATHESON AV						
Stop Condition-Street 2		StopSign						
Street 2 Name		VIRGINIA AV						
Stop Condition-Street 1		StopSign						
Total Cost:		\$ 3200.00						

Total Cost: \$ 3200.00

