## cole

## Access Compliance Report Public Rights-of-Way (Curb Ramps)



Intersection ID: 15017 Main S	Main Street: BALTIMORE_AV		Cross Street: GRIFFITH_ST			Location:	NW	
ADA ID: A58FF4FAD444 Ramp	Ramp Type: PerpDiag		Initial Pass/Fail: Fail Overall Compliance			o Severity Score:	50	
Codes/Mitigation Info/Possible Solution			Field Measurements/Component Compliance					
Ca based of the second se	Possible Solutions:	Con	Compliance Description Da		a Compliance Description		Data	
	Remove & Replace Curb Ramp With Two New Directional Ramps or Equivalent. Restripe Crosswalk.	ith N/A	Ramp Length (in)	49.0	No	Ramp Slope (%)	14.3	
		Yes	Ramp Width (in)	48.0	No	Ramp XSlope (%)	7.6	
		N/A	Flare Type LT	N/A	N/A	Flare Type RT	N/A	
		N/A	Flare Slope LT (%)	N/A	N/A	Flare Slope RT (%)	N/A	
		N/A	Flare Traversable LT?	N/A	N/A	Flare Traversable RT?	N/A	
		N/A	Landing Length (in)	N/A	N/A	DWS Provided?	N/A	
	Surveyor Notes:	N/A	Landing Width (in)	N/A	N/A	DWS Contrast?	N/A	
	N/A	N/A	Landing Slope (%)	N/A	N/A	DWS Length (in)	N/A	
		N/A	Landing X Slope (%)	N/A	N/A	DWS Full Width?	N/A	
		N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A	
		N/A	Shared Landing?	N/A				
	PROW/ADA:	N/A	Gutter Ponding?	N/A	N/A	Gutter Slope (%)	N/A	
SRUP / MAN	Not Found, R304.2.2, R304.5.3	N/A	Gutter Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A	
		N/A	Painted X Walk1?	Yes	N/A	Painted X Walk2?	Yes	
A CONTRACT OF A			X Walk 1 Direction	To SE		X Walk 2 Direction	To NE	
		N/A	X Walk 1 Width (in)	116.0	N/A	X Walk 2 Width (in)	110.0	
Street 1 Name BALTIMORE AV	_		X Walk 1 Slope (%)	0.4		X Walk 2 Slope (%)	1.6	
Stop Condition-Street 2 StopSign			X Walk 1 X Slope (%)	0.3		X Walk 2 X Slope (%)	0.9	
Street 2 Name GRIFFITH ST		N/A	Ramp inside XWalk1?	Yes	N/A	Ramp inside XWalk2?	No	
Stop Condition-Street 1 None			Road Slope (%)	2.6	N/A	Clear Space?	N/A	
			Road X Slope (%)	2.3	N/A	Clear Space to XWalk (in)	N/A	
		N/A	Any Obstructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A	
	Total Cost: \$ 340	00.00	Obstruction Type			Storm Grate/Utility Type		
				N/A			N/A	

Yes Surface Condition? (G/P)

Good





