

Access Compliance Report Public Rights-of-Way (Curb Ramps)



Intersection ID: 20886	Main Street: PARK_SOUTH_DR			Cross Street: STOKES_AV				Location:	NE
ADA ID: BF1D9D33C7CB	Ramp Type: Directional1			Initial Pass/Fail: Fail Overall Compliance: No				o Severity Score:	1.25
Codes/Mitigation Info/Possible Solution				Field Measurements/Component Compliance					
		Possible Solutions:		Compliance Description Da			a Compliance Description		Data
MAYON	heil 1	Remove & Replace Entire Ram	D.	N/A	Ramp Length (in)	92.5	N/A	Grade Break?	N/A
BOP B	- / / ·	· · · · · ·	•	Yes	Ramp Width (in)	48.0	N/A	Grade Break Slope (%)	0.0
	SAAS			Yes	Ramp Slope (%)	6.8	N/A	Grade Break XSlope (%)	0.0
6. S	SUP 6			No	Ramp XSlope (%)	4.4			
	a Barris			N/A	Flare Type LT	N/A	N/A	Flare Type RT	N/A
				N/A	Flare Slope LT (%)	N/A	N/A	Flare Slope RT (%)	0.0
Sold Barrier		Surveyor Notes:		N/A	Flare Traversable LT?	N/A	N/A	Flare Traversable RT?	N/A
	. Carles	N/A		N/A	Landing Length (in)	0.0	N/A	DWS Provided?	N/A
	A Star			N/A	Landing Width (in)	0.0	N/A	DWS Contrast?	N/A
Real Providence	Paka 12			N/A	Landing Slope (%)	0.0	N/A	DWS Length (in)	N/A
NOT				N/A	Landing X Slope (%)	0.0	N/A	DWS Full Width?	N/A
	KAIP AND	PROW/ADA:		N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset LT (in)	N/A
	CALLER AND	R304.5.3		N/A	Shared Landing?	N/A	N/A	DWS Offset RT (in)	N/A
dan 1. St and	Providence -			N/A	Gutter Ponding?	0.0	N/A	Gutter Slope (%)	N/A
				N/A	Gutter Lip Ht (in)	0.0	N/A	Gutter X Slope (%)	N/A
	7.5 /1			N/A	Painted X Walk1?	No		Road Slope (%)	2.5
Street 1 Name	STOKES AV				X Walk 1 Direction	To S		Road X Slope (%)	3.3
Stop Condition-Street 1	StopSign				X Walk 1 Width (in)	N/A		Clear Space?	N/A
Street 2 Name	N/A				X Walk 1 Slope (%)	2.5	N/A	Clear Space to XWalk (in)	N/A
Stop Condition-Street 2	N/A				X Walk 1 X Slope (%)	3.3	N/A	Storm Grate/Utility Hazard?	N/A
				N/A	Ramp inside XWalk1?	N/A		Storm Grate/Utility Type	
				N/A	Any Obstructions?	N/A			N/A
		Total Cost: \$	1600.00		Obstruction Type		Yes	Surface Condition? (G/P)	Good
						N/A	N/A	Curb Slope (%)	5.0

