

Access Compliance Report Public Rights-of-Way (Curb Ramps)



Intersection ID: 11480	Main Street: N_CEDAR_ST		Cross Street: W_5TH_ST					Location:	E
ADA ID: CD67A5B163BD	Ramp Type: PerpDiag			Initial Pass/Fail: Fail Overall Compliance: No				Severity Score:	42.5
Codes/Mitigation Info/Possible Solution				Field Measurements/Component Compliance					
	C. C	Possible Solutions:		Compliance Description			Data Compliance Description		Data
		Remove & Replace Curb Ramp V	Vith	N/A	Ramp Length (in)	62.0	Yes	Ramp Slope (%)	5.6
		Two New Directional Ramps or		No	Ramp Width (in)	32.0	No	Ramp XSlope (%)	11.1
		Equivalent.		N/A	Flare Type LT	N/A	N/A	Flare Type RT	N/A
				N/A	Flare Slope LT (%)	N/A	N/A	Flare Slope RT (%)	N/A
	A			N/A	Flare Traversable LT?	N/A	N/A	Flare Traversable RT?	N/A
				N/A	Landing Length (in)	N/A	N/A	DWS Provided?	N/A
E C	and the second	Surveyor Notes:		N/A	Landing Width (in)	N/A	N/A	DWS Contrast?	N/A
		N/A		N/A	Landing Slope (%)	N/A	N/A	DWS Length (in)	N/A
Star Star				N/A	Landing X Slope (%)	N/A	N/A	DWS Full Width?	N/A
ST ST ST	James /			N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A
				N/A	Shared Landing?	N/A			
		PROW/ADA:		N/A	Gutter Ponding?	N/A	N/A	Gutter Slope (%)	N/A
		Not Found, R304.5.1, R304.5.3		N/A	Gutter Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A
				N/A	Painted X Walk1?	Yes	N/A	Painted X Walk2?	Yes
					X Walk 1 Direction	To NW		X Walk 2 Direction	To SW
				N/A	X Walk 1 Width (in)	109.0	N/A	X Walk 2 Width (in)	108.0
Street 1 Name	N CEDAR ST	-			X Walk 1 Slope (%)	1.7		X Walk 2 Slope (%)	5.9
Stop Condition-Street 2	Signal				X Walk 1 X Slope (%)	9.2		X Walk 2 X Slope (%)	5.3
Street 2 Name	W 5TH ST			N/A	Ramp inside XWalk1?	Yes	N/A	Ramp inside XWalk2?	Yes
Stop Condition-Street 1	Signal				Road Slope (%)	7.2	N/A	Clear Space?	N/A
	-				Road X Slope (%)	3.1	N/A	Clear Space to XWalk (in)	N/A
				N/A	Any Obstructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A
		Total Cost: \$ 3	200.00		Obstruction Type			Storm Grate/Utility Type	
						N/A			N/A

Yes Surface Condition? (G/P)

Good

