

Access Compliance Report Public Rights-of-Way (Curb Ramps)

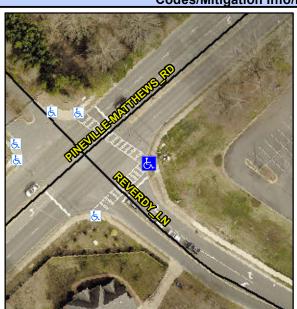


Intersection ID: 23868 Main Street: PINEVILLE-MATTHEWS_RD Cross Street: REVERDY_LN Location: E

ADA ID: D2EB8D1B4EBB Ramp Type: PerpDiag Initial Pass/Fail: Fail Overall Compliance: No Severity Score: 8.75

Codes/Mitigation Info/Possible Solution

Field Measurements/Component Compliance



Street 1 Name PINEVILLE-MATTHEWS RI
Stop Condition-Street 2 Signa
Street 2 Name REVERDY LI
Stop Condition-Street 1 Signa

Remove & Replace Curb Ramp With Two New Directional Ramps or Equivalent.

Surveyor Notes: **N/A**

Possible Solutions:

PROW/ADA:

Not Found, R304.5.1

WS RD
Signal
RDY LN
Signal

Total Cost: \$ 3200.00

Fleid Measurements/Component Compliance							
	Compliance Description		Data	Comp	liance Description	Data	
	N/A	Ramp Length (in)	121.0	Yes	Ramp Slope (%)	7.0	
	No	Ramp Width (in)	40.0	Yes	Ramp XSlope (%)	0.1	
	N/A	Flare Type LT	N/A	N/A	Flare Type RT	N/A	
	N/A	Flare Slope LT (%)	N/A	N/A	Flare Slope RT (%)	N/A	
	N/A	Flare Traversable LT?	N/A	N/A	Flare Traversable RT?	N/A	
	N/A	Landing Length (in)	N/A	N/A	DWS Provided?	N/A	
	N/A	Landing Width (in)	N/A	N/A	DWS Contrast?	N/A	
	N/A	Landing Slope (%)	N/A	N/A	DWS Length (in)	N/A	
	N/A	Landing X Slope (%)	N/A	N/A	DWS Full Width?	N/A	
	N/A	Landing Curb? (Y/N)	N/A	N/A	DWS Offset (in)	N/A	
	N/A	Shared Landing?	N/A				
	N/A	Gutter Ponding?	N/A	N/A	Gutter Slope (%)	N/A	
	N/A	Gutter Lip Ht (in)	N/A	N/A	Gutter X Slope (%)	N/A	
	N/A	Painted X Walk1?	Yes	N/A	Painted X Walk2?	Yes	
		X Walk 1 Direction	To NW		X Walk 2 Direction	To SW	
	N/A	X Walk 1 Width (in)	112.0	N/A	X Walk 2 Width (in)	112.0	
		X Walk 1 Slope (%)	1.9		X Walk 2 Slope (%)	2.1	
		X Walk 1 X Slope (%)	1.5		X Walk 2 X Slope (%)	0.0	
	N/A	Ramp inside XWalk1?	Yes	N/A	Ramp inside XWalk2?	Yes	
		Road Slope (%)	0.8	N/A	Clear Space?	N/A	
		Road X Slope (%)	1.0	N/A	Clear Space to XWalk (in)	N/A	
	N/A	Any Obstructions?	N/A	N/A	Storm Grate/Utility Hazard?	N/A	
		Obstruction Type		l	Storm Grate/Utility Type		
			N/A			N/A	
				I .,			

Yes

Surface Condition? (G/P)

Good





