

Access Compliance Report Public Rights-of-Way (Pedestrian Signals)



Data

N/A

N/A

N/A

No

N/A

N/A

Intersection ID: N/A Cross Street: N/A Location: N/A **Main Street:**

Signal Type: One Push Button-APS **Overall Compliance: No** Severity Score: BTN 1:N/A BTN 2: N/A No BTN: N/A ADA ID: 0285BAA6C212

Compliance Description

Additional Button Present?

How Many Ped Street Xings?

N/A Signal Buttons Required?

Button Count

Codes/Mitigation Info/Possible Solution

Field Measurements/Component Compliance

Compliance Description

Button1 N/A Distant to Additional Button (in)

Additional Button ID

N/A N/A Additional Ped Posts Required

Located In An Island/Median?



Possible Solutions: Remove & Replace Replace APS Button With New APS Button. Provide Clear Space.

Surveyor Notes: N/A

PROW/ADA: R404.1, R406.2, R404.7.3, R209.1, MUTCD 4e.10

Total Cost:

1150.00





	N/A	B 1 Sign Present?	Yes	N/A	B 2 Sign Present?	N/A
	Yes	B 1 Sign Purpose?	Yes	N/A	B 2 Sign Purpose?	N/A
	Yes	B 1 Sign Lettering & Contrast?	Yes	N/A	B 2 Sign Lettering & Contrast?	N/A
	Yes	B 1 Parallel To XWalk?	Yes	N/A	B 2 Parallel To XWalk?	N/A
	Yes	B 1 PAR to Button?	Yes	N/A	B 2 PAR to Button?	N/A
	Yes	B 1 PAR to XWalk?	Yes	N/A	B 2 PAR to XWalk?	N/A
	No	B 1 Clear Floor Space?	No	N/A	B 2 Clear Floor Space?	N/A
	N/A	B 1 FWD Approach?	Yes	N/A	B 2 FWD Approach?	N/A
0	N/A	B 1 FWD Approach Constrained?	No	N/A	B 2 FWD Approach Constrained?	N/A
	No	B 1 FWD Approach Reach (in)	12.0	N/A	B 2 FWD Approach Reach (in)	N/A
	N/A	B 1 FWD Approach Width (in)	N/A	N/A	B 2 FWD Approach Width (in)	N/A
100	N/A	B 1 FWD Approach Obstruction?	Yes	N/A	B 2 FWD Approach Obstruction?	N/A
	N/A	B 1 FWD Approach Obstruction Dist (in)	7.0	N/A	B 2 FWD Approach ObstructionDist (in)	N/A
10	N/A	B 1 PARA Approach?	Yes	N/A	B 2 PARA Approach?	N/A
V	N/A	B 1 PARA Approach Constrained?	No	N/A	B 2 PARA Approach Constrained?	N/A
4	No	B 1 PARA Approach Reach (in)	12.0	N/A	B 2 PARA Approach Reach (in)	N/A
	N/A	B 1 PARA Approach Width (in)	N/A	N/A	B 2 PARA Approach Width (in)	N/A
	N/A	B 1 PARA Approach Obstruction?		N/A	B 2 PARA Approach Obstruction?	N/A
	N/A	B 1 PARA Approach Obstruction Dist (in)	7.0	N/A	B 2 PARA Approach ObstructionDist (in)	N/A
	N/A	B 1 Clear Floor Space Slope (%)	6.0	N/A	B 2 Clear Floor Space Slope (%)	N/A
	N/A	B 1 Clear Floor Space XSlope (%)	5.4	N/A	B 2 Clear Floor Space XSlope (%)	N/A
	N/A	B 1 PAR Slope (%)	0.2	N/A	B 2 PAR Slope (%)	N/A
	Yes	B 1 Height (in)	38.0	N/A	B 2 Height (in)	N/A
	Yes	B 1 Pressure (#)	3.0	N/A	B 2 Pressure (#)	N/A
	Yes	B 1 Closed Fist Operation?	Yes	N/A	B 2 Closed Fist Operation?	N/A
		ML	liance			
	Yes	B 1 Clear Xing Direction? ClearlyM	arked	N/A	B 2 Clear Xing Direction?	N/A
		B 1 Crossing Direction	То Е		B 2 Crossing Direction	N/A
	Yes	B 1 DistanceTo XWalk (in)	0.0	N/A	B 2 DistanceTo XWalk (in)	N/A
		D 4 D 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4			5 6 5 7 7 8 7 7 8 7 8 7 8 7 8 7 8 7 8 7 8 7	

45.0 N/A B 2 DistanceTo Curb (in)

2.0 N/A B 2 Diameter (in)

	Is Button 1 APS or Non-APS?
Yes	B 1 VibroTact Arrow?
Yes	B 1 VibroTact Parallel to Xing?
Yes	B 1 VibroTact Contrast
Yes	B 1 Pilot Light?
Yes	B 1 Pilot Light Illumination?
No	B 1 Verbal Walk Cycle?
N/A	B 1 Verbal Message Audible?
Yes	B 1 Locator Tone?
Yes	B 1 Percussive Walk Cycle?
Yes	B 1 Extended Press Feature?
Yes	B 1 Tone Audible Range?

PS Compliance						
APS	Is Button 2 APS or Non-APS?	N/A				
Yes	N/A B 2 VibroTact Arrow?	N/A				
Yes	N/A B 2 VibroTact Parallel to Xing?	N/A				
Yes	N/A B 2 VibroTact Contrast	N/A				
Yes	N/A B 2 Pilot Light?	N/A				
Yes	N/A B 2 Pilot Light Illumination?	N/A				
Yes	N/A B 2 Verbal Walk Cycle?	N/A				
Yes	N/A B 2 Verbal Message Audible?	N/A				
Yes	N/A B 2 Locator Tone?	N/A				
Yes	N/A B 2 Percussive Walk Cycle?	N/A				

Yes	N/A B 2 Verbal Walk Cycle?	N/A _	
Yes	N/A B 2 Verbal Message Audible?	N/A Y	es B 1 Clear Xing Direction?
Yes	N/A B 2 Locator Tone?	N/A	B 1 Crossing Direction
Yes	N/A B 2 Percussive Walk Cycle?	N/A Y	'es B 1 DistanceTo XWalk (in)
Yes	N/A B 2 Extended Press Feature?	N/A Y	'es B 1 DistanceTo Curb (in)
Yes	N/A B 2 Tone Audible Range?	N/A Y	'es B 1 Diameter (in)