## Cole

## **Access Compliance Report** Public Rights-of-Way (Pedestrian Signals)



Intersection ID: N/A	Main Street: Cross Street: N/A						Location: N/A		
ADA ID: 2B19CED33981	Signal Type:Or	ne Push Button-APS C	Overall Co	mpliance: No	Severity Score: E	BTN 1:N/A	A BTN 2: N/A	No BTN:	N/A
Code	Field Measurements/Component Compliance								
	Peecikle Solutioner Penless Signal Buch		Compliance Description		Data Compliance Description			Data	
		Possible Solutions: Replace Signal Po Button With APS Button on New Post		Button Count	Βι	utton1 N/A	Distant to Additiona	al Button (in)	N/A
	ALL SA	Remove & Relocate Sign.		Additional Button Present?		No	Additional Button I	C	N/A
	1000			N/A Signal Buttons Required?		N/A N/A	Additional Ped Pos	ts Required	N/A
COMP. Y ISTA	STREET STOP			How Many Ped S	Street Xings?	1	Located In An Islar	nd/Median?	No
		Surveyor Notes: N/A		N/A B 1 Sign Present?		Yes N/A	B 2 Sign Present?		N/A
	at a liter			Yes B1 Sign Purpose?		Yes N/A	B 2 Sign Purpose?		N/A
EST A				Yes B 1 Sign Lettering & Contrast?		Yes N/A	B 2 Sign Lettering	& Contrast?	N/A
6 3 1		PROW/ADA: TMUTCD 4e.08, R404.2, R404.7.3, R209.1, MUTCD 4e.10		Yes B 1 Parallel To XWalk?		Yes N/A B 2 Parallel To XWalk?		alk?	N/A
5/1 323				Yes B 1 PAR to Button?		Yes N/A	B 2 PAR to Button	?	N/A
				Yes B 1 PAR to XWalk?		Yes N/A	B 2 PAR to XWalk	?	N/A
1 1 and a start	St and the			Yes B1 Clear Floor Space?		Yes N/A	B 2 Clear Floor Sp	ace?	N/A
1	CO ATA			N/A B 1 FWD Approach?		No N/A B 2 FWD Approach		ו?	N/A
	There	Total Cost: \$	650.00	N/A B1 FWD Approac	ch Constrained?	N/A N/A	B 2 FWD Approach	n Constrained?	N/A
				N/A B1 FWD Approac	ch Reach (in)	N/A N/A	B 2 FWD Approact	n Reach (in)	N/A
				N/A B1 FWD Approac	ch Width (in)	N/A N/A	B 2 FWD Approact	n Width (in)	N/A
				N/A B1 FWD Approach Obstruction?		N/A N/A	B 2 FWD Approact	Obstruction?	N/A
				<ul> <li>N/A B 1 FWD Approach Obstruction Dist (in</li> <li>N/A B 1 PARA Approach?</li> <li>N/A B 1 PARA Approach Constrained?</li> <li>No B 1 PARA Approach Reach (in)</li> <li>N/A B 1 PARA Approach Width (in)</li> </ul>		N/A N/A	<ul><li>N/A B 2 FWD Approach ObstructionDist (i</li><li>N/A B 2 PARA Approach?</li><li>N/A B 2 PARA Approach Constrained?</li></ul>		st (in) <b>N/A</b>
						Yes N/A			N/A
						No N/A			N/A
						30.0 N/A	B 2 PARA Approac	h Reach (in)	N/A
						N/A N/A	N/A N/A B 2 PARA Approach Width (in)		N/A
				N/A B 1 PARA Approa	ach Obstruction?	Yes N/A	B 2 PARA Approac	h Obstruction?	N/A
APS Compliance				N/A B 1 PARA Approa	ach Obstruction Dist (in)	23.0 N/A	B 2 PARA Approac	h ObstructionDis	st (in) <b>N/A</b>
Is Button 1 APS or Non-APS?	APS	Is Button 2 APS or Non-APS?	N/A	Yes B 1 Clear Floor S	Space Slope (%)	0.7 N/A	B 2 Clear Floor Sp	ace Slope (%)	N/A
Yes B 1 VibroTact Arrow?	Yes N/A	B 2 VibroTact Arrow?	N/A	No B 1 Clear Floor S	Space XSlope (%)	2.6 N/A	B 2 Clear Floor Sp	ace XSlope (%)	N/A
<b>Yes</b> B 1 VibroTact Parallel to Xing?	Yes N/A	B 2 VibroTact Parallel to Xing?	N/A	N/A B 1 PAR Slope (%	%)	5.1 N/A	B 2 PAR Slope (%)	)	N/A
Yes B 1 VibroTact Contrast		B 2 VibroTact Contrast	N/A	Yes B 1 Height (in)		44.0 N/A	B 2 Height (in)		N/A
Yes B 1 Pilot Light?	Yes N/A	B 2 Pilot Light?	N/A	Yes B 1 Pressure (#)		3.0 N/A	B 2 Pressure (#)		N/A
Yes B 1 Pilot Light Illumination?	Yes N/A	B 2 Pilot Light Illumination?	N/A	Yes B1 Closed Fist O	Operation?	Yes N/A	B 2 Closed Fist Op	eration?	N/A
<b>No</b> B 1 Verbal Walk Cycle?	Yes N/A	A B 2 Verbal Walk Cycle? N/A				MUTCD Compliance			
<b>N/A</b> B 1 Verbal Message Audible?	Yes N/A	B 2 Verbal Message Audible?	N/A	Yes B1 Clear Xing Di	irection? ClearlyM	arked N/A	B 2 Clear Xing Dire	ection?	N/A
Yes B1 Locator Tone?	Yes N/A	B 2 Locator Tone?	N/A	B 1 Crossing Dire	ection 1	o NW	B 2 Crossing Direc		N/A
Yes B 1 Percussive Walk Cycle?	Yes N/A	B 2 Percussive Walk Cycle?	N/A	Yes B 1 DistanceTo X	Walk (in)		B 2 DistanceTo XV		N/A
Yes B 1 Extended Press Feature?		B 2 Extended Press Feature?	N/A	No B 1 DistanceTo C	. ,		B 2 DistanceTo Cu	rb (in)	N/A
<b>Yes</b> B 1 Tone Audible Range?	Yes N/A	B 2 Tone Audible Range?	N/A	Yes B 1 Diameter (in)		2.0 N/A	B 2 Diameter (in)		N/A