

Access Compliance Report Public Rights-of-Way (Pedestrian Signals)



Data

N/A

N/A

N/A

N/A

Intersection ID: N/A Main Street: Cross Street: N/A Location: N/A

ADA ID: 2D7D2BC2D55C Signal Type: Overall Compliance: Yes Severity Score: BTN 1:N/A BTN 2: N/A No BTN: N/A

Compliance Description

N/A Signal Buttons Required?

Additional Button Present?

Button Count

Codes/Mitigation Info/Possible Solution

Field Measurements/Component Compliance

Compliance Description

Button0 N/A Distant to Additional Button (in)

Additional Button ID

N/A N/A Additional Ped Posts Required



N/A B 1 Tone Audible Range?

Possible Solutions: N/A

Surveyor Notes: TEXT HT 5/16

PROW/ADA: N/A

N/A B 1



		How Many Ped Street Xings?	2		Located In An Island/Median?	No
	N/A	B 1 Sign Present?	N/A	N/A	B 2 Sign Present?	N/A
	N/A	B 1 Sign Purpose?	N/A	N/A	B 2 Sign Purpose?	N/A
	N/A	B 1 Sign Lettering & Contrast?	N/A	N/A	B 2 Sign Lettering & Contrast?	N/A
	N/A	B 1 Parallel To XWalk?	N/A N/A		B 2 Parallel To XWalk?	N/A
	N/A	B 1 PAR to Button?	N/A	N/A	B 2 PAR to Button?	N/A
	N/A	B 1 PAR to XWalk?	N/A	N/A	B 2 PAR to XWalk?	N/A
	N/A	B 1 Clear Floor Space?	N/A	N/A	B 2 Clear Floor Space?	N/A
	N/A	B 1 FWD Approach?	N/A	N/A	B 2 FWD Approach?	N/A
0	N/A	B 1 FWD Approach Constrained?	N/A	N/A	B 2 FWD Approach Constrained?	N/A
,	N/A	B 1 FWD Approach Reach (in)	N/A	N/A	B 2 FWD Approach Reach (in)	N/A
	N/A B1F	B 1 FWD Approach Width (in)	N/A	N/A	B 2 FWD Approach Width (in)	N/A
	N/A	B 1 FWD Approach Obstruction?	N/A	N/A	B 2 FWD Approach Obstruction?	N/A
	N/A	B 1 FWD Approach Obstruction Dist (in)	N/A	N/A	B 2 FWD Approach ObstructionDist (in)	N/A
	N/A	B 1 PARA Approach?	N/A	N/A	B 2 PARA Approach?	N/A
	N/A	B 1 PARA Approach Constrained?	N/A	N/A	B 2 PARA Approach Constrained?	N/A
	N/A	B 1 PARA Approach Reach (in)	N/A	N/A	B 2 PARA Approach Reach (in)	N/A
	N/A	B 1 PARA Approach Width (in)	N/A	N/A	B 2 PARA Approach Width (in)	N/A
	N/A	B 1 PARA Approach Obstruction?	N/A	N/A	B 2 PARA Approach Obstruction?	N/A
	N/A	B 1 PARA Approach Obstruction Dist (in)	N/A	N/A	B 2 PARA Approach ObstructionDist (in)	N/A
	N/A	B 1 Clear Floor Space Slope (%)	N/A	N/A	B 2 Clear Floor Space Slope (%)	N/A
	N/A	B 1 Clear Floor Space XSlope (%)	N/A	N/A	B 2 Clear Floor Space XSlope (%)	N/A
	N/A	B 1 PAR Slope (%)	N/A	N/A	B 2 PAR Slope (%)	N/A

N/A N/A B 2 Diameter (in)



Total Cost:

N/A N/A B 2 Tone Audible Range?

			• • • • • • • • • • • • • • • • • • • •			,	
			N/A B 1 PARA Approach Obstruction?	N/A	N/A	B 2 PARA Approach Obstruction?	N/A
APS Comp	N/A B 1 PARA Approach Obstruction Dist (in)	N/A	N/A	B 2 PARA Approach ObstructionDist (in)	N/A		
Ion-APS? N/A	Is Button 2 APS or Non-APS?	N/A	N/A B 1 Clear Floor Space Slope (%)	N/A	N/A	B 2 Clear Floor Space Slope (%)	N/A
? N/A N	I/A B 2 VibroTact Arrow?	N/A	N/A B 1 Clear Floor Space XSlope (%)	N/A	N/A	B 2 Clear Floor Space XSlope (%)	N/A
el to Xing? N/A N	I/A B 2 VibroTact Parallel to Xing?	N/A	N/A B 1 PAR Slope (%)	N/A	N/A	B 2 PAR Slope (%)	N/A
ast N/AN	I/A B 2 VibroTact Contrast	N/A	N/A B 1 Height (in)	N/A	N/A	B 2 Height (in)	N/A
N/A N	I/A B 2 Pilot Light?	N/A	N/A B 1 Pressure (#)	N/A	N/A	B 2 Pressure (#)	N/A
nation? N/A N	I/A B 2 Pilot Light Illumination?	N/A	N/A B 1 Closed Fist Operation?	N/A	N/A	B 2 Closed Fist Operation?	N/A
ele? N/A N	I/A B 2 Verbal Walk Cycle?	N/A	MUTCD Compliance				
Audible? N/A N	I/A B 2 Verbal Message Audible?	N/A	N/A B 1 Clear Xing Direction?	N/A	N/A	B 2 Clear Xing Direction?	N/A
N/A N	I/A B 2 Locator Tone?	N/A	B 1 Crossing Direction	N/A		B 2 Crossing Direction	N/A
Cycle? N/A N	I/A B 2 Percussive Walk Cycle?	N/A	N/A B 1 DistanceTo XWalk (in)	N/A	N/A	B 2 DistanceTo XWalk (in)	N/A
Feature? N/A N	I/A B 2 Extended Press Feature?	N/A	N/A B 1 DistanceTo Curb (in)	N/A	N/A	B 2 DistanceTo Curb (in)	N/A
? el es ele e	on-APS? N/A	N/A N/A B 2 VibroTact Arrow? N/A N/A B 2 VibroTact Parallel to Xing? N/A N/A B 2 VibroTact Contrast N/A N/A B 2 Pilot Light? N/A N/A B 2 Pilot Light Illumination? N/A N/A B 2 Verbal Walk Cycle? N/A N/A B 2 Verbal Message Audible? N/A N/A B 2 Locator Tone? Cycle? N/A N/A B 2 Percussive Walk Cycle?	on-APS? N/A N/A N/A N/A N/A N/A N/A N/	APS Compliance N/A B 1 PARA Approach Obstruction Dist (in) On-APS? N/A Is Button 2 APS or Non-APS? N/A N/A B 1 Clear Floor Space Slope (%) N/A N/A B 2 VibroTact Arrow? N/A N/A B 1 Clear Floor Space XSlope (%) N/A N/A B 1 PARA Slope (%) N/A B 1 PARA Approach Obstruction Dist (in) N/A B 1 Clear Floor Space XSlope (%) N/A B 1 PARA Approach Obstruction Dist (in) N/A B 1 Clear Floor Space XSlope (%) N/A B 1 PARA Approach Obstruction Dist (in) N/A B 1 Clear Floor Space XSlope (%) N/A B 1 PARA Approach Obstruction Dist (in) N/A B 1 Clear Floor Space XSlope (%) N/A B 1 PARA Approach Obstruction Dist (in) N/A B 1 Clear Floor Space XSlope (%) N/A B 1 PARA Approach Obstruction Dist (in) N/A B 1 Clear Floor Space XSlope (%) N/A B 1 PARA Approach Obstruction Dist (in)	APS Compliance N/A B 1 PARA Approach Obstruction Dist (in) N/A on-APS? N/A Is Button 2 APS or Non-APS? N/A N/A B 1 Clear Floor Space Slope (%) N/A N/A B 2 VibroTact Arrow? N/A N/A B 1 Clear Floor Space XSlope (%) N/A N/A B 1 PAR Slope (%) N/A B 1 PA	APS Compliance N/A B 1 PARA Approach Obstruction Dist (in) N/A N/A N/A B 1 Clear Floor Space Slope (%) N/A N/A N/A B 2 VibroTact Arrow? N/A N/A B 1 Clear Floor Space XSlope (%) N/A N/A N/A B 1 Clear Floor Space XSlope (%) N/A N/A N/A B 1 PAR Slope (%) N/A N/A N/A B 1 PAR Slope (%) N/A N/A N/A B 1 PAR Slope (%) N/A N/A B 1 PAR Slope (%) N/A N/A N/A B 1 PAR Slope (%) N/A N/A B 1 PAR Slope (%) N/A N/A N/A B 1 PAR Slope (%) N/A N/A B 1 PAR Slope (%) N/A N/A B 1 PAR Slope (%) N/A N/A N/A B 1 PAR Slope (%) N/A N/A B 1 PAR Slope (%) N/A N/A N/A B 1	APS Compliance N/A B 1 PARA Approach Obstruction Dist (in) N/A N/A B 2 PARA Approach Obstruction Dist (in) N/A N/A B 2 Clear Floor Space Slope (%) N/A N/A B 2 VibroTact Arrow? N/A N/A B 2 VibroTact Parallel to Xing? N/A N/A B 2 VibroTact Contrast N/A N/A B 2 VibroTact Contrast N/A N/A B 2 Pilot Light? N/A N/A B 2 Pilot Light? N/A N/A B 2 Pilot Light Illumination? N/A N/A B 2 Verbal Walk Cycle? N/A N/A B 2 Verbal Message Audible? N/A N/A B 2 Percussive Walk Cycle? N/A N/A B 2 Percussive Walk Cycle? N/A N/A B 2 Percussive Walk Cycle? N/A N/A B 1 DistanceTo XWalk (in) N/A N/A B 2 DistanceTo XWalk (in)

N/A

N/A B 1 Diameter (in)