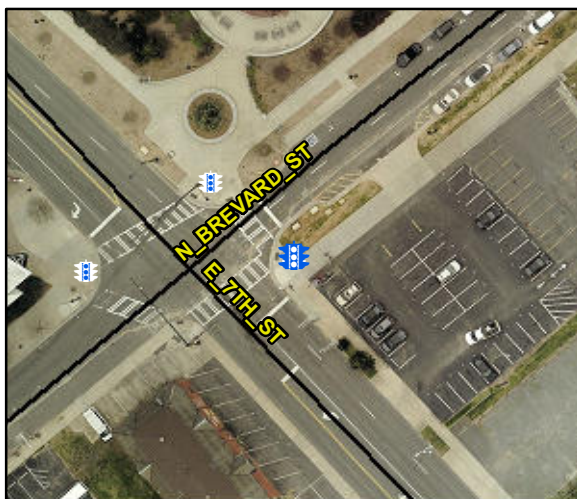


# Access Compliance Report Public Rights-of-Way (Pedestrian Signals)

Intersection ID: N/A	Main Street:	Cross Street: N/A	Location: N/A
ADA ID: 82C47482C7A8	Signal Type:	Overall Compliance: Yes	Severity Score: BTN 1:N/A BTN 2: N/A No BTN: N/A
Codes/Mitigation Info/Possible Solution		Field Measurements/Component Compliance	



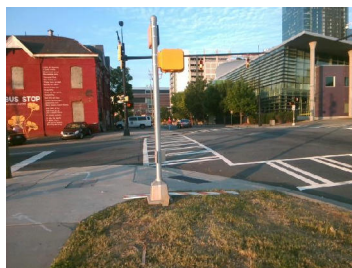
Possible Solutions: N/A

Surveyor Notes: N/A

PROW/ADA: N/A

Total Cost:

**\$ 0.00**



Compliance	Description	Data	Compliance	Description	Data
	Button Count	Button0	N/A	Distant to Additional Button (in)	N/A
	Additional Button Present?	N/A		Additional Button ID	N/A
N/A	Signal Buttons Required?	N/A	N/A	Additional Ped Posts Required	N/A
	How Many Ped Street Xings?	2		Located In An Island/Median?	No
N/A	B 1 Sign Present?	N/A	N/A	B 2 Sign Present?	N/A
N/A	B 1 Sign Purpose?	N/A	N/A	B 2 Sign Purpose?	N/A
N/A	B 1 Sign Lettering & Contrast?	N/A	N/A	B 2 Sign Lettering & Contrast?	N/A
N/A	B 1 Parallel To XWalk?	N/A	N/A	B 2 Parallel To XWalk?	N/A
N/A	B 1 PAR to Button?	N/A	N/A	B 2 PAR to Button?	N/A
N/A	B 1 PAR to XWalk?	N/A	N/A	B 2 PAR to XWalk?	N/A
N/A	B 1 Clear Floor Space?	N/A	N/A	B 2 Clear Floor Space?	N/A
N/A	B 1 FWD Approach?	N/A	N/A	B 2 FWD Approach?	N/A
N/A	B 1 FWD Approach Constrained?	N/A	N/A	B 2 FWD Approach Constrained?	N/A
N/A	B 1 FWD Approach Reach (in)	N/A	N/A	B 2 FWD Approach Reach (in)	N/A
N/A	B 1 FWD Approach Width (in)	N/A	N/A	B 2 FWD Approach Width (in)	N/A
N/A	B 1 FWD Approach Obstruction?	N/A	N/A	B 2 FWD Approach Obstruction?	N/A
N/A	B 1 FWD Approach Obstruction Dist (in)	N/A	N/A	B 2 FWD Approach ObstructionDist (in)	N/A
N/A	B 1 PARA Approach?	N/A	N/A	B 2 PARA Approach?	N/A
N/A	B 1 PARA Approach Constrained?	N/A	N/A	B 2 PARA Approach Constrained?	N/A
N/A	B 1 PARA Approach Reach (in)	N/A	N/A	B 2 PARA Approach Reach (in)	N/A
N/A	B 1 PARA Approach Width (in)	N/A	N/A	B 2 PARA Approach Width (in)	N/A
N/A	B 1 PARA Approach Obstruction?	N/A	N/A	B 2 PARA Approach Obstruction?	N/A
N/A	B 1 PARA Approach Obstruction Dist (in)	N/A	N/A	B 2 PARA Approach ObstructionDist (in)	N/A
N/A	B 1 Clear Floor Space Slope (%)	N/A	N/A	B 2 Clear Floor Space Slope (%)	N/A
N/A	B 1 Clear Floor Space XSlope (%)	N/A	N/A	B 2 Clear Floor Space XSlope (%)	N/A
N/A	B 1 PAR Slope (%)	N/A	N/A	B 2 PAR Slope (%)	N/A
N/A	B 1 Height (in)	N/A	N/A	B 2 Height (in)	N/A
N/A	B 1 Pressure (#)	N/A	N/A	B 2 Pressure (#)	N/A
N/A	B 1 Closed Fist Operation?	N/A	N/A	B 2 Closed Fist Operation?	N/A

## MUTCD Compliance

N/A	B 1 Clear Xing Direction?	N/A	N/A	B 2 Clear Xing Direction?	N/A
	B 1 Crossing Direction	N/A		B 2 Crossing Direction	N/A
N/A	B 1 DistanceTo XWalk (in)	N/A	N/A	B 2 DistanceTo XWalk (in)	N/A
N/A	B 1 DistanceTo Curb (in)	N/A	N/A	B 2 DistanceTo Curb (in)	N/A
N/A	B 1 Diameter (in)	N/A	N/A	B 2 Diameter (in)	N/A

## APS Compliance

Is Button 1 APS or Non-APS?	N/A	Is Button 2 APS or Non-APS?	N/A
N/A	B 1 VibroTact Arrow?	N/A	B 2 VibroTact Arrow?
N/A	B 1 VibroTact Parallel to Xing?	N/A	B 2 VibroTact Parallel to Xing?
N/A	B 1 VibroTact Contrast	N/A	B 2 VibroTact Contrast
N/A	B 1 Pilot Light?	N/A	B 2 Pilot Light?
N/A	B 1 Pilot Light Illumination?	N/A	B 2 Pilot Light Illumination?
N/A	B 1 Verbal Walk Cycle?	N/A	B 2 Verbal Walk Cycle?
N/A	B 1 Verbal Message Audible?	N/A	B 2 Verbal Message Audible?
N/A	B 1 Locator Tone?	N/A	B 2 Locator Tone?
N/A	B 1 Percussive Walk Cycle?	N/A	B 2 Percussive Walk Cycle?
N/A	B 1 Extended Press Feature?	N/A	B 2 Extended Press Feature?
N/A	B 1 Tone Audible Range?	N/A	B 2 Tone Audible Range?