

Access Compliance Report Public Rights-of-Way (Pedestrian Signals)



Data

N/A

N/A

N/A N/A

N/A

N/A

N/A N/A

N/A

N/A N/A

N/A

N/A

N/A

N/A

N/A

N/A

N/A

N/A

Intersection ID: N/A **Main Street:** Cross Street: N/A Location: N/A

Signal Type: One Push Button-APS Severity Score: BTN 1:N/A BTN 2: N/A No BTN: N/A **ADA ID: 97CADA4F8673 Overall Compliance: No**

Compliance Description

N/A Signal Buttons Required?

Additional Button Present?

How Many Ped Street Xings?

Yes B 1 Sign Lettering & Contrast?

N/A B 1 FWD Approach Reach (in)

N/A B 1 FWD Approach Width (in)

N/A B 1 FWD Approach Obstruction?

N/A B 1 FWD Approach Obstruction Dist (in)

Button Count

N/A B 1 Sign Present?

Yes B 1 Sign Purpose?

Yes B 1 Parallel To XWalk?

Yes B 1 Clear Floor Space?

Yes B 1 PAR to Button?

Yes B 1 PAR to XWalk?

N/A B 1 FWD Approach?

N/A B 1 PARA Approach?

Yes B 1 Diameter (in)

Codes/Mitigation Info/Possible Solution

Field Measurements/Component Compliance

Compliance Description

Button1 N/A Distant to Additional Button (in)

Yes N/A B 2 Sign Present?

Yes N/A B 2 Sign Purpose?

Yes N/A B 2 Parallel To XWalk?

Yes N/A B 2 Clear Floor Space?

No N/A B 2 FWD Approach?

Yes N/A B 2 PARA Approach?

2.0 N/A B 2 Diameter (in)

Yes N/A B 2 PAR to Button?

Yes N/A B 2 PAR to XWalk?

Additional Button ID

N/A N/A Additional Ped Posts Required

Yes N/A B 2 Sign Lettering & Contrast?

N/A N/A B 2 FWD Approach Constrained?

N/A N/A B 2 FWD Approach Reach (in)

N/A N/A B 2 FWD Approach Width (in)

Yes N/A B 2 FWD Approach Obstruction?

4.0 N/A B 2 FWD Approach ObstructionDist (in)

Located In An Island/Median?

Data

N/A



Yes B 1 Tone Audible Range?

Possible Solutions: Replace Signal Push Button With APS Button on New Post. Remove & Relocate Sign.

Surveyor Notes: N/A

PROW/ADA: TMUTCD 4e.08, R404.2, R404.7.2, R209.1, MUTCD 4e.10

Total Cost:

Yes N/A B 2 Tone Audible Range?

650.00 N/A B 1 FWD Approach Constrained?







| | | | N/A B 1 PARA Approach Constrained? | Yes N/A | B 2 PARA Approach Constrained? | N/A |
|-------------------------------------|---|-----|---|----------|--|-----|
| | | | Yes B 1 PARA Approach Reach (in) | 8.0 N/A | B 2 PARA Approach Reach (in) | N/A |
| And the second | Mario anno 1 | | No B 1 PARA Approach Width (in) | 48.0 N/A | B 2 PARA Approach Width (in) | N/A |
| | | | N/A B 1 PARA Approach Obstruction? | Yes N/A | B 2 PARA Approach Obstruction? | N/A |
| APS Compliance | | | N/A B 1 PARA Approach Obstruction Dist (in) | 5.0 N/A | B 2 PARA Approach ObstructionDist (in) | N/A |
| Is Button 1 APS or Non-APS? | APS Is Button 2 APS or Non-APS? | N/A | Yes B 1 Clear Floor Space Slope (%) | 0.2 N/A | B 2 Clear Floor Space Slope (%) | N/A |
| Yes B 1 VibroTact Arrow? | Yes N/A B 2 VibroTact Arrow? | N/A | No B 1 Clear Floor Space XSlope (%) | 5.1 N/A | B 2 Clear Floor Space XSlope (%) | N/A |
| Yes B 1 VibroTact Parallel to Xing? | Yes N/A B 2 VibroTact Parallel to Xing? | N/A | N/A B 1 PAR Slope (%) | N/A N/A | B 2 PAR Slope (%) | N/A |
| Yes B 1 VibroTact Contrast | Yes N/A B 2 VibroTact Contrast | N/A | Yes B 1 Height (in) | 40.0 N/A | B 2 Height (in) | N/A |
| Yes B 1 Pilot Light? | Yes N/A B 2 Pilot Light? | N/A | Yes B 1 Pressure (#) | 2.0 N/A | B 2 Pressure (#) | N/A |
| Yes B 1 Pilot Light Illumination? | Yes N/A B 2 Pilot Light Illumination? | N/A | Yes B 1 Closed Fist Operation? | Yes N/A | B 2 Closed Fist Operation? | N/A |
| No B 1 Verbal Walk Cycle? | Yes N/A B 2 Verbal Walk Cycle? | N/A | MUTCD Compliance | | | |
| N/A B 1 Verbal Message Audible? | Yes N/A B 2 Verbal Message Audible? | N/A | N/A B 1 Clear Xing Direction? | Yes N/A | B 2 Clear Xing Direction? | N/A |
| Yes B 1 Locator Tone? | Yes N/A B 2 Locator Tone? | N/A | B 1 Crossing Direction | To NE | B 2 Crossing Direction | N/A |
| Yes B 1 Percussive Walk Cycle? | Yes N/A B 2 Percussive Walk Cycle? | N/A | Yes B 1 DistanceTo XWalk (in) | 6.0 N/A | B 2 DistanceTo XWalk (in) | N/A |
| Yes B 1 Extended Press Feature? | Yes N/A B 2 Extended Press Feature? | N/A | No B 1 DistanceTo Curb (in) | 74.0 N/A | B 2 DistanceTo Curb (in) | N/A |

N/A