cole

Access Compliance Report Public Rights-of-Way (Pedestrian Signals)



Intersection ID: N/A	Main Street:	Cross Street: N/A					Location: N/A		
					Soverity Sector	DTN 4.N			
ADA ID: DF110C0320B0	Signal Type:		Overall Co	mpliance: Yes			A BTN 2: N/A No B	STN: N/A	
Codes/Mitigation Info/Possible Solution				Field Measurements/Component Compliance					
	Per content	Possible Solutions: N/A		Compliance Descri	•	1	npliance Description	Data	
				Button Count	I	Button0 N/A	Distant to Additional Buttor	n (in) 🛛 🚺	N/A
A A A A A A A A A A A A A A A A A A A				Additional Buttor	n Present?	N/A	Additional Button ID	М	N/A
	Nop 1			N/A Signal Buttons Required?		N/A N/A	Additional Ped Posts Requ	uired N	N/A
A B B B				How Many Ped Street Xings?		1	Located In An Island/Media	an?	No
		Surveyor Notes: TEXT HT 5/16		N/A B1 Sign Present?		N/A N/A	B 2 Sign Present?	Ν	N/A
	Sec.			N/A B1 Sign Purpose?		N/A N/A	B 2 Sign Purpose?	M	N/A
				I/A B 1 Sign Lettering & Contrast?		N/A N/A	B 2 Sign Lettering & Contra	ast?	N/A
				N/A B 1 Parallel To XWalk?		N/A N/A	B 2 Parallel To XWalk?	N	N/A
	11	PROW/ADA: N/A		N/A B 1 PAR to Butto	on?	N/A N/A	B 2 PAR to Button?	Ν	N/A
	- Salue			N/A B 1 PAR to XWalk?		N/A N/A	B 2 PAR to XWalk?	Ν	N/A
	And the second			N/A B1 Clear Floor Space?		N/A N/A	B 2 Clear Floor Space?	Ν	N/A
				N/A B 1 FWD Approa	ach?	N/A N/A	B 2 FWD Approach?	Ν	N/A
		Total Cost:	\$ 0.00	N/A B 1 FWD Approa	ach Constrained?	N/A N/A	B 2 FWD Approach Constr	rained?	N/A
				N/A B 1 FWD Approa	ach Reach (in)	N/A N/A	B 2 FWD Approach Reach	(in) N	N/A
				N/A B 1 FWD Approa	ach Width (in)	N/A N/A	B 2 FWD Approach Width	(in) N	N/A
				N/A B 1 FWD Approa	ach Obstruction?	N/A N/A	B 2 FWD Approach Obstru	iction?	N/A
	144			N/A B 1 FWD Approa	ach Obstruction Dist (in) N/A N/A	B 2 FWD Approach Obstru	ictionDist (in)	N/A
APS Compliance				N/A B 1 PARA Approx	ach?	N/A N/A	B 2 PARA Approach?	N	N/A
				N/A B 1 PARA Approx	ach Constrained?	N/A N/A	B 2 PARA Approach Const	trained?	N/A
				N/A B 1 PARA Approx	ach Reach (in)	N/A N/A	B 2 PARA Approach Reach	n (in) 🛛 🖪	N/A
				N/A B1 PARA Approach Width (in)		N/A N/A	B 2 PARA Approach Width	(in) N	N/A
				N/A B 1 PARA Approach Obstruction?		N/A N/A	B 2 PARA Approach Obstr	uction?	N/A
				N/A B 1 PARA Approx	ach Obstruction Dist (ir	n) N/A N/A	B 2 PARA Approach Obstr	uctionDist (in) N	N/A
Is Button 1 APS or Non-APS?	N/A	Is Button 2 APS or Non-APS?	N/A	N/A B 1 Clear Floor S	Space Slope (%)	N/A N/A	B 2 Clear Floor Space Slo	pe (%)	N/A
N/A B 1 VibroTact Arrow?	N/A N/A	B 2 VibroTact Arrow?	N/A	N/A B 1 Clear Floor S	Space XSlope (%)	N/A N/A	B 2 Clear Floor Space XSI	ope (%)	N/A
N/A B1 VibroTact Parallel to Xing?	N/A N/A	B 2 VibroTact Parallel to Xing?	N/A	N/A B 1 PAR Slope ((%)	N/A N/A	B 2 PAR Slope (%)	N	N/A
N/A B 1 VibroTact Contrast	N/A N/A	B 2 VibroTact Contrast	N/A	N/A B 1 Height (in)		N/A N/A	B 2 Height (in)	N	N/A
N/A B 1 Pilot Light?	N/A N/A	B 2 Pilot Light?	N/A	N/A B 1 Pressure (#))	N/A N/A	B 2 Pressure (#)	Ν	N/A
N/A B 1 Pilot Light Illumination?	N/A N/A	B 2 Pilot Light Illumination?	N/A	N/A B 1 Closed Fist Operation?		N/A N/A	B 2 Closed Fist Operation	? •	N/A
N/A B 1 Verbal Walk Cycle?	N/A N/A	B 2 Verbal Walk Cycle?	N/A	A		MUTCD Compliance			_
N/A B 1 Verbal Message Audible?	N/A N/A	B 2 Verbal Message Audible?	N/A	N/A B 1 Clear Xing D	Direction?	N/A N/A	B 2 Clear Xing Direction?	Ν	N/A
N/A B 1 Locator Tone?	N/A N/A	B 2 Locator Tone?	N/A	B 1 Crossing Dir	rection	N/A	B 2 Crossing Direction	Ν	N/A
N/A B 1 Percussive Walk Cycle?	N/A N/A	B 2 Percussive Walk Cycle?	N/A	N/A B 1 DistanceTo >	XWalk (in)	N/A N/A	B 2 DistanceTo XWalk (in)	M	N/A
N/A B1 Extended Press Feature?	N/A N/A	B 2 Extended Press Feature?	N/A	N/A B 1 DistanceTo 0	Curb (in)	N/A N/A	B 2 DistanceTo Curb (in)	Ν	N/A
N/A B 1 Tone Audible Range?	N/A N/A	B 2 Tone Audible Range?	N/A	N/A B 1 Diameter (in))	N/A N/A	B 2 Diameter (in)	Ν	N/A